




USER'S CARD

 The pointer is used to **MOVE**, **SELECT**, or **DROP** things on the screen.

To **MOVE**


Mouse—Move the mouse.

Keyboard—Press  keys. Press  key at the same time to move faster.

To **SELECT**, place the pointer on the word or object and **CLICK**, like this:

Mouse—Press the mouse button.

Joystick/KoalaPad/Touch Window—Press the **CONTROL** button.

Keyboard—Press the option key (or  key).

To **DROP** something, **CLICK** or press again.



MENU BAR The Menu Bar has six things you can choose: **ACTORS**, **OBJECTS**, **BACKGROUNDS**, **WORDS**, **DISK**, **PRINT**.

ESC Press this key to open or to go to the Menu Bar. To close or remove the Menu Bar from the screen, press **ESC** again.

Note: When typing in text on the screen, you must press **RETURN** to activate the **ESC** key.



CLICK on this to see the **ACTORS**.

ACTORS are things that move. **CLICK** on  or  to see all the **ACTORS**. To add an **ACTOR** to your screen, point to it, **CLICK**, and move it where you want it. To **DROP** it, **CLICK** again.



CLICK on this to see the **OBJECTS**.

OBJECTS are things that do not move on their own. Follow the same steps as for **ACTORS**.



CLICK on this to see the **BACKGROUNDS**.

BACKGROUNDS can be used to change the background color of a scene. Follow the same steps as for **ACTORS**.



CLICK on this to see the **WORDS**.


WORDS are labels or names that you can add to your scene. Follow the same steps as for **ACTORS**.

COPY

To copy an ACTOR or OBJECT in your scene, CLICK on it, then press the SPACE BAR.

Note: The copy of the actor cannot move.

WRITE

Use the keyboard to write. Put the pointer where you want to begin writing. When you get to the end of a line, press RETURN to go to the next line. CLICK on  in the Menu Bar to find words to label your scenes.





DELETE (to erase)

Press this key to delete a previous letter, number, or character (backspace delete).

Hold down DELETE to erase a line of words.


To delete a line of text other than the one you are on, place the pointer where you want to begin, CLICK on that spot, then press DELETE.

OPEN (to see)

To OPEN a file, CLICK on . Then CLICK on OPEN. CLICK on  or  to see your file names. When you see the file you want, CLICK on  to see the numbers. When you see the number of the file you want, CLICK on OPEN, or anywhere on the bar.

SAVE

TO SAVE a scene, first pick a name and number for your file. **If you change or leave a screen before saving it, your work will be lost.**

CLICK on , then CLICK on SAVE. Move the pointer to NEW NAME and CLICK again. Type your new name. Move the pointer to NEW NUMBER and CLICK. Type your new number.

Note: You can save only one screen at a time. CLICK on the word SAVE or anywhere on the bar to save your file.

PRINT

Turn on the printer. Then CLICK on . CLICK on your print option and follow the instructions.

SVE

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